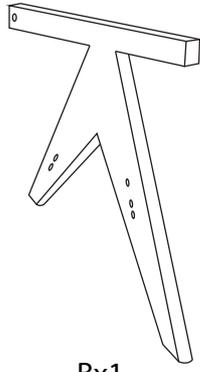
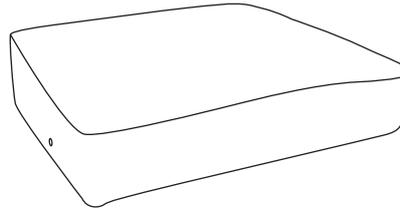


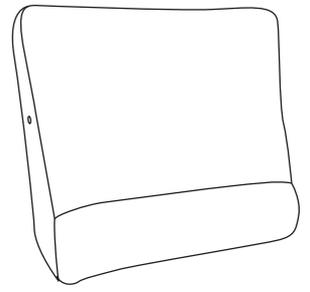
Ax1



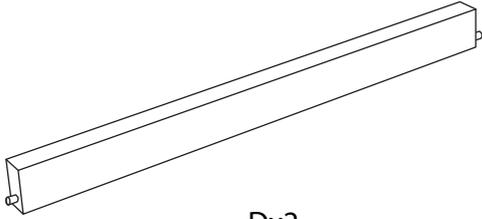
Bx1



C1x1



C2x1



Dx2



Ex10



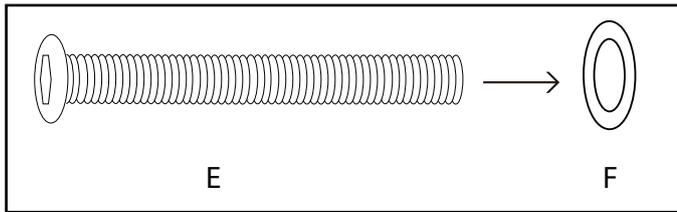
Fx2



Gx1

1

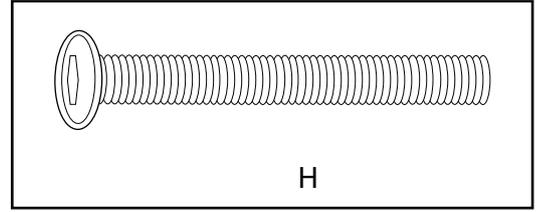
x2



E

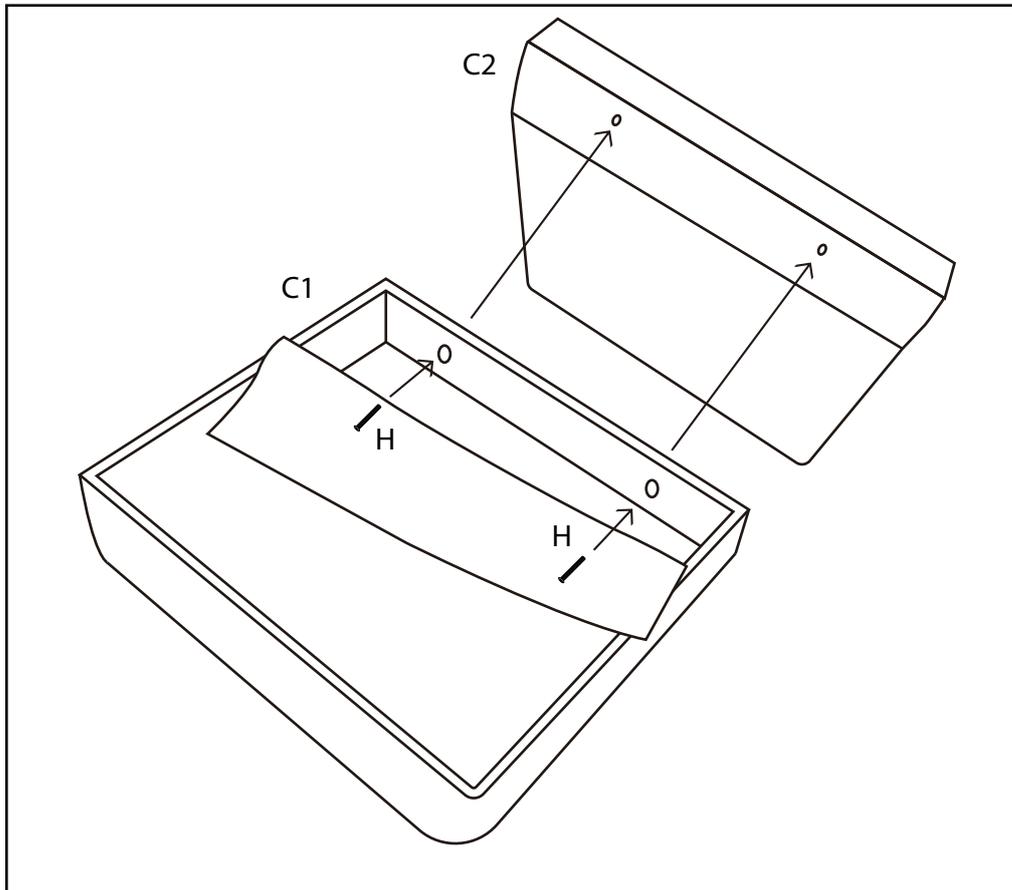
F

x2



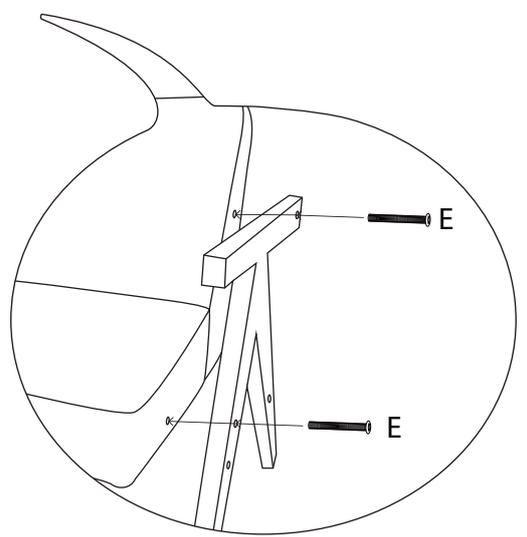
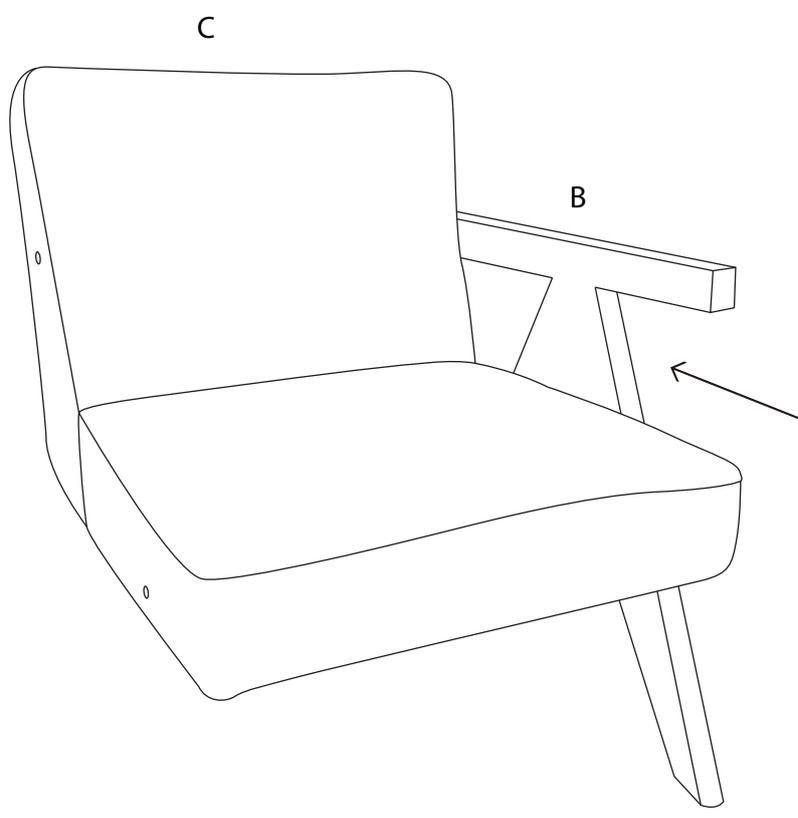
H

2

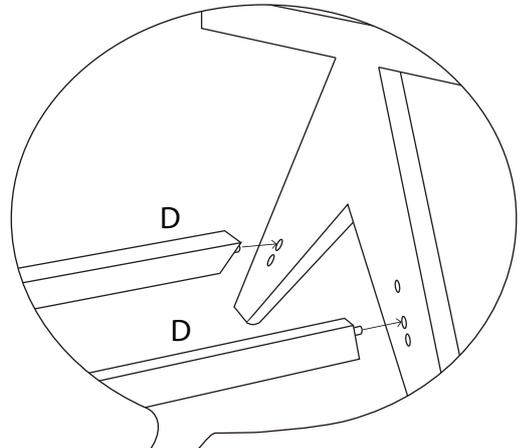
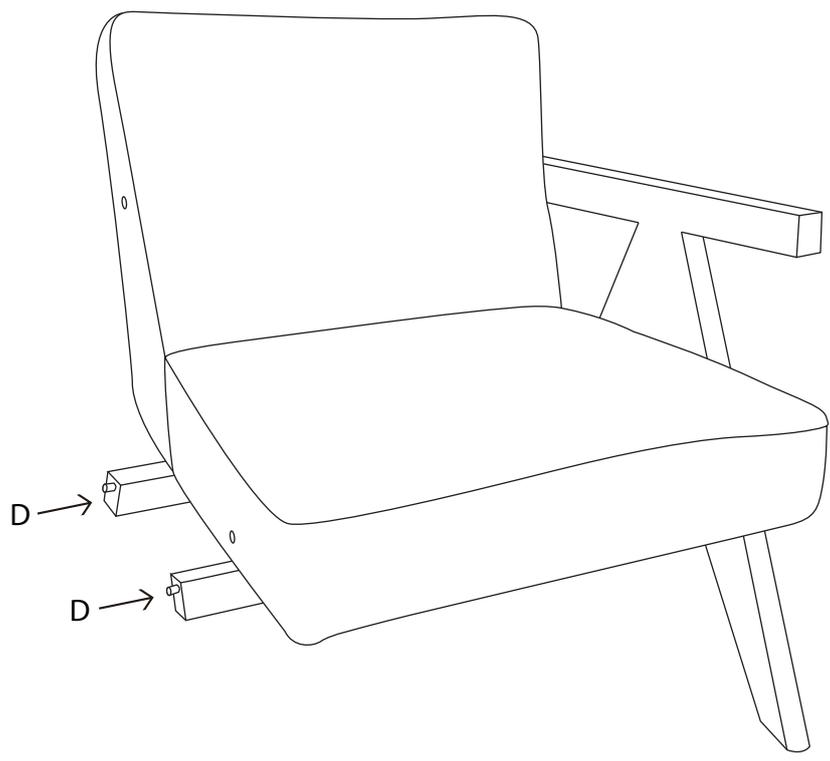


→ Cx1

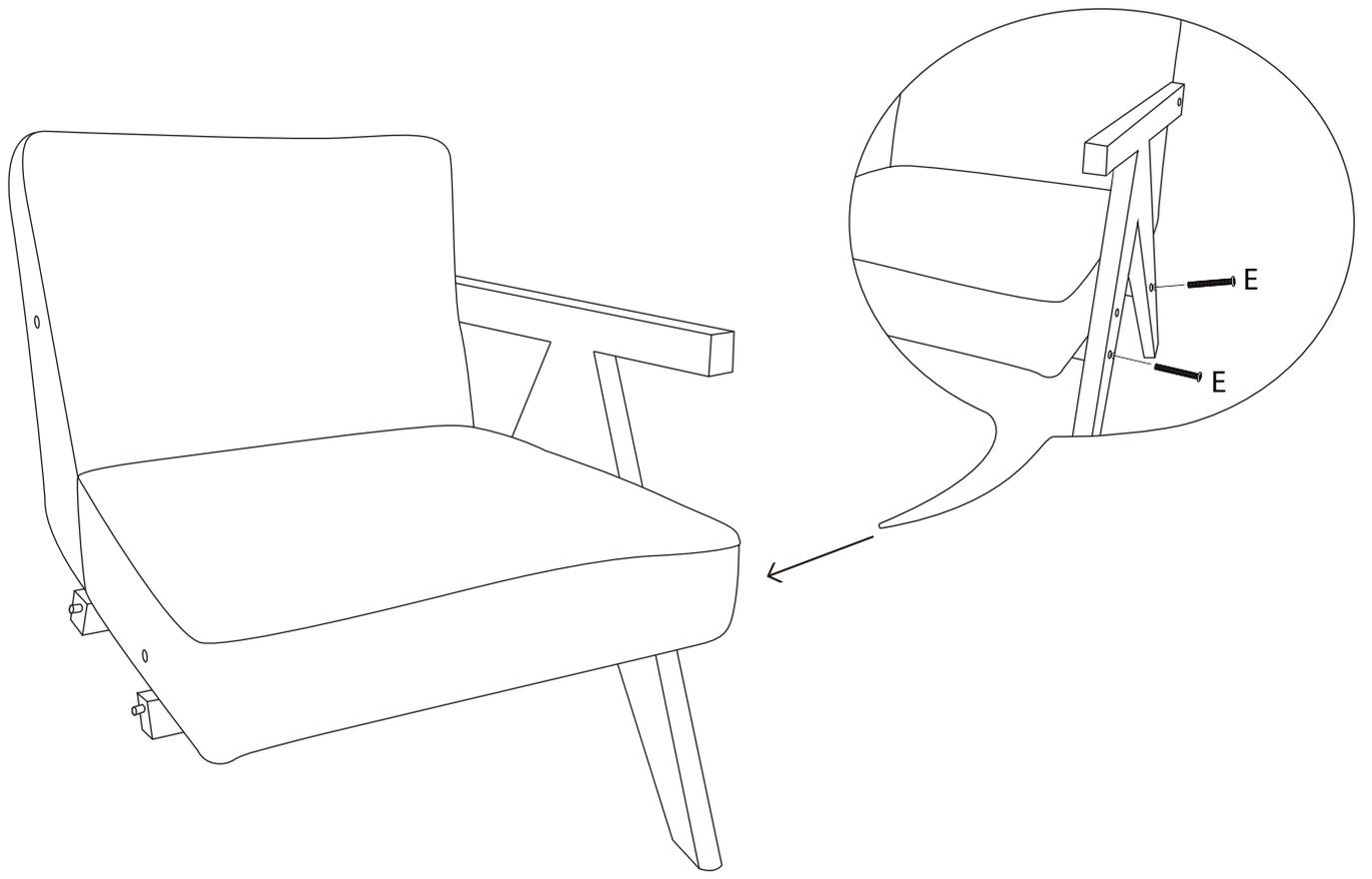
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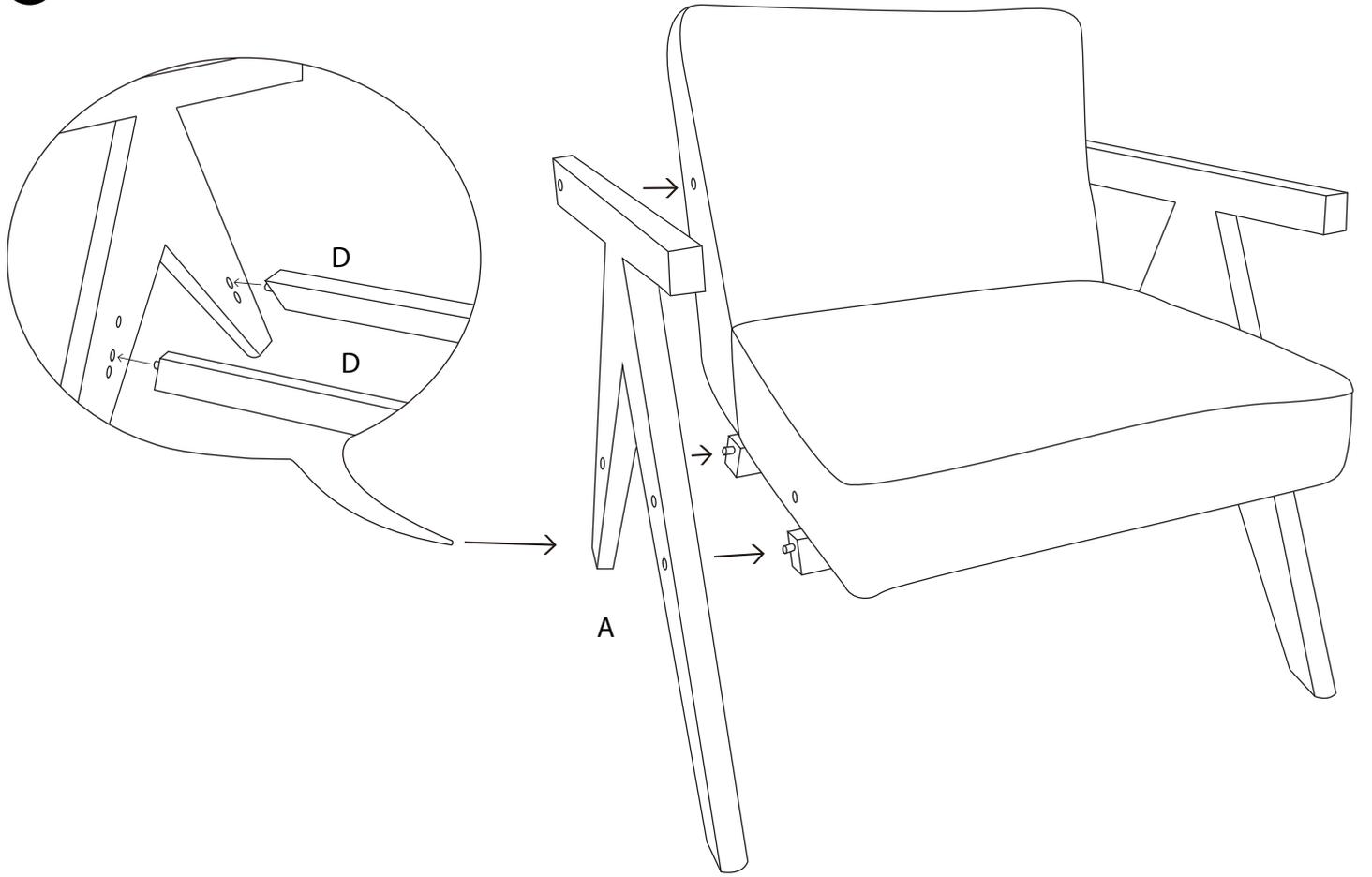
4



5



6



7

